



## **FIBA 33**

### **Official Rules of the Game**

The FIBA 33 Basketball Game will be played in accordance with the Rules underlined below. The Official FIBA Basketball Rules are valid for all game situations not specifically mentioned in FIBA 33 Rules. It goes without saying that the spirit of fair play and sportsmanship are an integral part of FIBA 33 Rules.

#### **Art. 1 Court**

The game will be played on a half court of a regular FIBA basketball playing court.

#### **Art. 2 Teams**

Each team shall consist of a maximum of four (4) players (3 players on the court and 1 substitute) and one (1) coach.

#### **Art.3 Game Officials**

The game officials shall be one (1) referee assisted by three (3) table officials, namely a scorer, a timer and a ten (10) second operator.

#### **Art.4 Beginning of the Game**

- 4.1. Both teams shall warm-up (3 minutes) simultaneously.
- 4.2. Before the game, a player from team A will take a 3-point shot. If made team A shall begin the game with a throw-in, if not, it will be team B. The team that did not start the game shall be entitled to the ball at the next jump ball situation in accordance with the alternating possession arrow rule. The arrow will be directed to the bench of the team which is entitled to the ball at the next alternating possession opportunity.

#### **Art.5 Playing time/Winner of a Game**

- 5.1. The regular playing time shall consist of two (2) periods of five (5) minutes each.
- 5.2. However the first team which scores 33 or more points will be the winner of a game if it happens before the end of a regular playing time or extra period(s).
- 5.3. If the score is tied at the end of the last period, the game shall continue with as many extra periods of two (2) minutes as is necessary to break the tie.
- 5.4. There shall be an interval of one (1) minute before each period and each extra period.
- 5.5. A team shall lose the game by forfeit (33:0) if three (3) minutes after the scheduled starting time the team is not present on the playing court with three (3) players ready to play.

#### **Art.6 Fouls by Player/Fouls by Team**

A player who has committed five (5) fouls must leave the game. A team is in a penalty foul situation when it has committed four (4) fouls in a period.



## **Art. 7 Ten second device**

The team must attempt a shot for a field goal within 10 seconds.

## **Art. 8 How the Ball is Played**

- 8.1. Following each successful field goal or last free throw:
- A player from a non-scoring team will resume the game by passing the ball from the place directly from the court underneath the basket (not from behind the end line) to his teammate to any place on the court. However, if that place is not behind the three-point line, the ball receiver must dribble/pass the ball to a place on the court behind the three-point line.
  - Once the ball is behind the three-point line, at least one additional pass must be made to a teammate before an attempt to score is made.
- 8.2. Following each unsuccessful field goal or last free throw:
- If the offensive team rebound the ball, it may continue to attempt the score without returning the ball to behind the three-point line.
  - If the defensive team rebound the ball, it must return the ball (by passing or dribbling) behind the three-point line.
  - Once the ball is behind the three-point line, at least one additional pass must be made to a teammate before an attempt to score is made.
- 8.3. Following the steal, turnover etc:  
If it happens within the two-point area, the ball must be passed/dribbled to a place behind the three-point line. Once the ball is behind the three-point line, at least one additional pass must be made to a teammate before the attempt to score is made.
- 8.4. Should the first offensive player who has dribbled/received the ball at a place behind the three-point line attempt to score, it is a violation.
- 8.5. All throw-ins following the fouls (without free throws), violations, out-of bounds, at the beginning of the first, second and of the extra period shall be taken from the out-of-bounds place level with the top of the three-point line, closest to the infraction. The places shall be marked in out-of-bounds by 5 cm line. The referee shall hand the ball to the out-of-bound player. The thrower-in must pass the ball to his teammate to any place on the court. However, if that place is not behind the three-point, the ball receiver must dribble/pass the ball to a place on the court behind the three-point line.
- 8.6. Dunking of the ball is not permitted unless pressure-released rings are used.

## **Art. 9 Substitution**

The substitution shall be permitted when the ball becomes dead and the game clock is stopped.

## **Art. 10 Time-outs**

There are no time-outs granted to any team at any time.